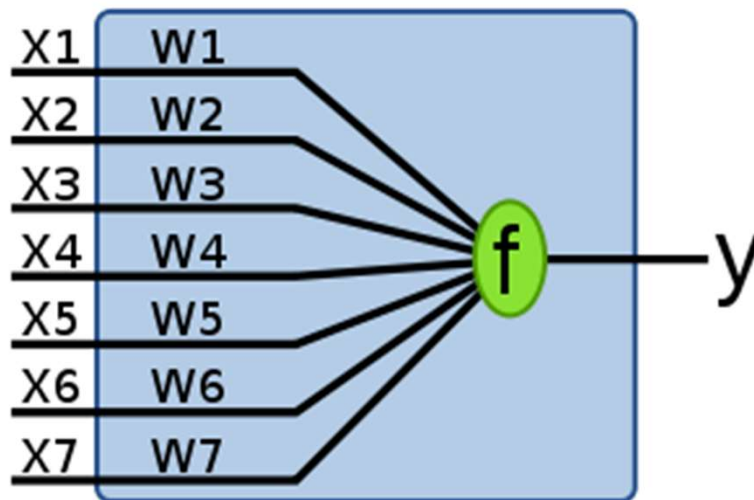
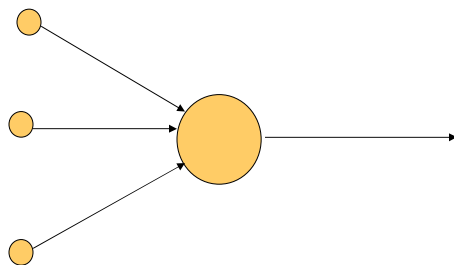


Perceptron



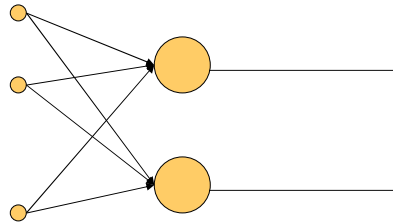
Perceptron: architecture

- We consider the architecture: feed-forward NN with one layer
- It is sufficient to study single layer Perceptron with just one neuron:



Single layer perceptrons

- Generalization to single layer Perceptrons with more neurons is easy because:

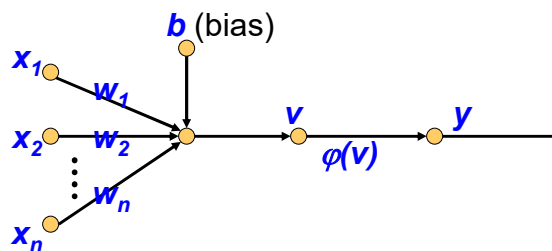


- The output units are independent among each other
- Each weight only affects one of the outputs

Perceptron: Neuron Model

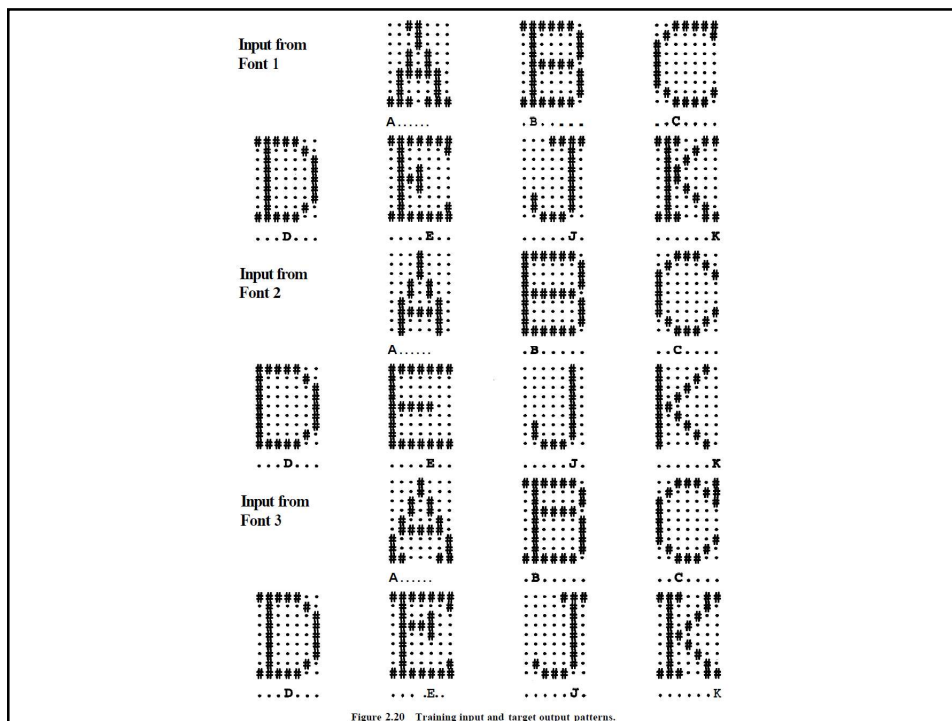
- The (McCulloch-Pitts) Perceptron is a single layer NN with a non-linear ϕ , the sign function

$$\phi(v) = \begin{cases} +1 & \text{if } v \geq 0 \\ -1 & \text{if } v < 0 \end{cases}$$



Perceptron for single Character recognition

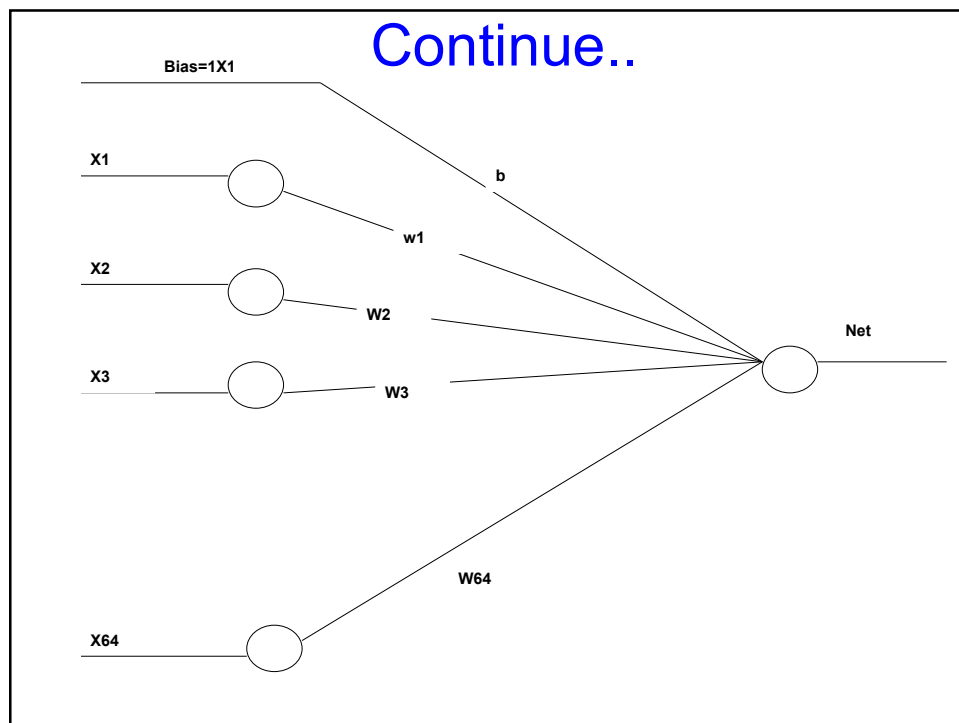
- Practical Examples of recognizing character D or not D:
- In this application single layer Perceptron is used to recognize a single characters, Particularly D or not D
- Shape of **character D** should be converted into digital form, i.e., 1s and 0s
- Useful to take more shapes with variation of **Character D** for accurate learning
- Here total 21 inputs used in which 3 are D and 18 are not D



-1	-1	-1	-1	-1	-1	-1	-1
-1	-1	+1	-1	-1	-1	-1	-1
-1	-1	#	#	-1	-1	-1	-1
-1	-1	#	-1	#	-1	-1	-1
-1	-1	#	-1	-1	#	-1	-1
-1	-1	#	-1	-1	#	-1	-1
-1	-1	#	-1	#	-1	-1	-1
-1	-1	#	#	-1	-1	-1	-1

Structure of the network

- Each character is a grid of 64 cells so the input layer of the ANN will consists of 64 neurons
- And the output layer consists of only 1 neuron because it has to recognize just one character at a time



Continue..

- For Training & solving, Either
 - Use some language platform like Python
 - **We can think of weights and bias and activation function to do it MANUALLY as well**

64 elements
Example

-1	-1	-1	-1	-1	-1	-1	-1
-1	-1	+1	+1	+1	+1	-1	-1
-1	-1	-1	-1	-1	+1	-1	-1
-1	-1	-1	+1	+1	+1	-1	-1
-1	-1	-1	-1	-1	+1	-1	-1
-1	-1	-1	-1	-1	+1	-1	-1
-1	-1	+1	+1	+1	+1	-1	-1
-1	-1	-1	-1	-1	-1	-1	-1

$\frac{-1}{64}x_1 + \frac{+1}{64}x_2 + \dots + \frac{+1}{64}x_6 + \frac{-1}{64}x_8$
 $+b$
 $\sum w_i x_i + b > 0$
 $\sum w_i x_i + b \leq 0$
 $\neq 3$

O/P = 3 if sum > 0, otherwise its not

Example

- How to train a Perceptron to recognize this 3?
 - PRE-PROCESS
 - USE OF ALGORITHM
 - POST-PROCESS

Example

A possible solution (many other possible)

- Assign $(-)$ 1 to weights of input values that are -1,
- $(+)$ 1 to weights of input values that are +1, &
- $(-)$ 63 to the bias
- Maximum +1 are 14, so cant multiply more +1 with +1
- Then the output of the Perceptron will be 1 when presented with a “prefect” 3,
- Also keep a check on total no of +1

Wherever this
3 is in the region

Example

A possible solution (many other possible)

- Lets see the Generalization to unknown patterns

Example(WRONG PATTERN)

-1	-1	-1	-1	-1	-1	-1	-1
-1	-1	+1	+1	+1	+1	-1	-1
-1	-1	+1	-1	-1	+1	-1	-1
-1	-1	+1	+1	+1	+1	-1	-1
-1	-1	+1	-1	-1	+1	-1	-1
-1	-1	+1	-1	-1	+1	-1	-1
-1	-1	+1	+1	+1	+1	-1	-1
-1	-1	-1	-1	-1	-1	-1	-1

+1 to +1
And
-1 to -1

Correct

4 extra +1 will be multiplied with -1 as max +1 can be 14 from previous slide to result in total sum of -7, so will be rejected as being 3, $(46+14-4-63=-7)$

Example

-1	-1	-1	-1	-1	-1	-1	-1
-1	-1	-1	-1	-1	+1	-1	-1
-1	-1	-1	-1	-1	+1	-1	-1
-1	-1	-1	-1	-1	+1	-1	-1
-1	-1	-1	-1	-1	+1	-1	-1
-1	-1	-1	-1	-1	+1	-1	-1
-1	-1	-1	-1	-1	+1	-1	-1
-1	-1	-1	-1	-1	-1	-1	-1

Correct

Here sum will be -15 so again will be rejected as red -1 will be multiplied or 8 extra -1 will be multiplied by +1 to result in $-63+6+50-8=-15$ 14 Times +1 will be multiplied as per previous slides...may it be +1 or -1 (8 times -1 and 6 times +1)

Example

-1	-1	-1	-1	-1	-1	-1	-1
-1	-1	+1	+1	+1	+1	-1	-1
-1	-1	-1	-1	-1	+1	-1	-1
-1	-1	-1	+1	+1	+1	-1	-1
-1	+1	-1	-1	-1	+1	-1	-1
-1	-1	-1	-1	-1	+1	-1	-1
-1	-1	+1	+1	+1	+1	-1	-1
-1	-1	-1	-1	-1	-1	-1	-1

Wrong

Answer is $49+14-63-1=-1$, so wrongly classified or it will not be taken as 3

319

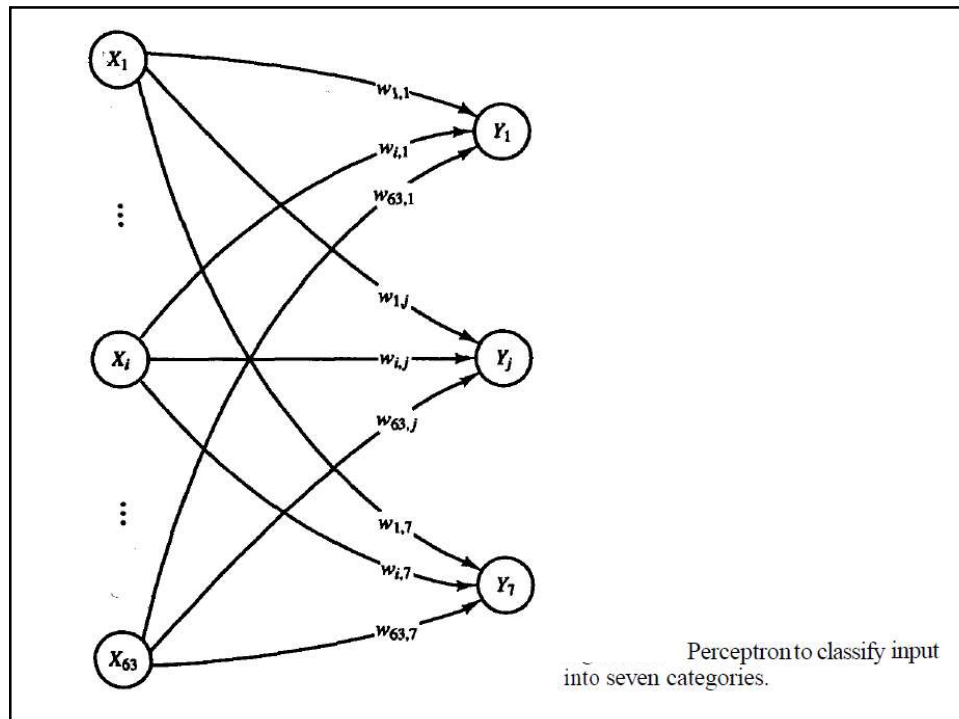
Example

- What if a slightly different 3 is to be recognized, like the one in the previous slide?
- The original 3 with one bit corrupted would produce a sum equal to -1 .
- If the bias is set to -61 then also this corrupted 3 will be recognized, as well as all patterns with one corrupted bit.
- The system has been able to generalize by considering only one example of corrupted pattern!

Answer will be $50+14-1-61=2$ that is greater than 1 so it will be taken as 3

Perceptron for multi-Character recognition

- For example a situation could be
 - 21 inputs are used in which 7 different character (A,B,C,D,E,J,K) are available
 - Each character appeared three times



Structure of the network

- Each character is a grid of 64 cells so the input layer of Perceptron consists of 64 neurons
- And the output layer consists of 7 neurons because it has to recognize 7 characters this time

