Introduction to Programming Lecture Conditional Statements

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Summary

- Conditional statements
- Flow Chart
 - First Program
- if/else structure
- Nested if
- Logical Operator
 - Second Program

We often make decisions based on some condition





Okay, honey, I'll bring **I** if the shop is open.

There is a condition for decision-making

She will bring water if the shop is open. And if the shop is closed, she will come back home without water.

Conditional Statements

- The statements of a computer program are executed one after another in the order in which they are written.
- The order of execution of the statements in a program can be changed.
- This is done with the help of conditional statements.(else block)
- The conditional statements are used to execute or ignore a set of statements after testing a condition. The conditional statements are also called selection statements.

Relational Experations

- A relational expression consists of constants, variables, or arithmetic expressions that are combined by a relational operator.
- A relational expression is written to find a relation between to expressions. It returns only one value which is either true or false.

for example, 10>9 is a relational expression it indicates a relation between 10 and 9.

• Since the 10 is greater then 9 therefor it returns the true value.

Types of operators

Relational operator

Relational operators facilitate condition testing, allowing us to create and assign variable values. For example, if A equals 45 and B equals 50, you might write A < B or A is less than B. That < symbol is a relational operator that produces true or false results. Familiar relational operators include:

<=

>=

国

- Assignment = int A = 45, B = 50
- Equivalence ==
- Less than
- Greater than >
- Less than or equal to
- Greater than or equal to
- Does not equal

How it works .. ???



How it works .. ???

a>b a<b Let's test if these three conditions a==b





Write a Programm to find Odd and Even number

```
X main.cpp X
      #include <iostream>
1
 2
      using namespace std;
 3
     4
 5
          int i =0;
          cout<< "Enter a number to check if even or odd"<<endl:
 6
 7
          cin >>i;
 8
          if (i == 0)
 9
10
               cout << i << " None" << endl;</pre>
11
12
               else if (1%2==0)
13
                   cout <<ii <<" even number"<<endl:</pre>
14
15
16
                   else if (1%2 !=0)
17
18
                   cout << i << " is odd number"<<endl;</pre>
19
20
      else {
21
      cout << "This statement is always executed.";</pre>
22
23
      return 0;
24
25
```



C:\Users\Admin\Desktop\cinprog\main.exe	_	×
Enter a number to check if even or odd 10 10 even number		^
Process returned 0 (0x0) execution time : 4.377 Press any key to continue.	S	
		\sim

Note !!!. "0 (Zero) is an even number" but for the sake of understanding of the program I don't want Zero. Ref next slide

Zero is an even Number

```
#include <iostream>
using namespace std;
int main() {
     int i;
     cout<< "Enter a number to check if even or odd"<<endl;
     cin >>i;
     if (i == 0)
         cout <<" You have entered " << i << " let's not consider"</pre>
          " it as an even number for now" <<endl;
                                                        C:\Users\Admin\Desktop\cinprog\main.exe
                                                                                                    - 🗆 X
     else if (i%2 ==0)
                                                        Enter a number to check if even or odd
     cout << i << " is Even number"<<endl;</pre>
                                                        You have entered 0 let's not consider it as an even number for now
                                                        Process returned 0 (0x0) execution time : 2.498 s
     else if (i%2 !=0)
                                                        Press any key to continue.
     cout << i << " is Even number"<<endl;</pre>
     else {
     cout << "This statement is always executed.";</pre>
     return 0;
```

Positive Number

```
#include <iostream>
using namespace std;
```

```
int main() {
```

```
int x ;
int y ;
cout <<"Enter x"<<endl;
cin>> x;
cout<<"Enter y"<<endl;
cin >>y;
```

```
if (x > 0)
```

```
cout <<x<< " X is a Positive number"<<endl;</pre>
```

```
else if (y > 0)
```

```
cout << y<< " Y is positive " << endl;</pre>
```

```
return 0;
```



```
Enter x
```

Enter y

5 X is a Positive number

```
Process returned 0 (0x0) execution time : 3.933 s
Press any key to continue.
```

```
C:\Users\Admin\Desktop\cinprog\main.exe
Enter x
0
Enter y
10
10 Y is positive
Process returned 0 (0x0) execution time : 7.236 s
Press any key to continue.
```

Username and Password authentication

mair	n.cpp		[]	÷ờ:	Share	Run	Output
1	// Onli	ine C++ compiler to run C++ program online					Enter your user name here :
2 ;	#includ	de <iostream></iostream>					Abasyn
3	using n	namespace std;					Enter your Password here :
4							s2025@n
5 - 3	int mai	in() {					Welcom you are logged !!!
6	str	ing name="Abasyn";					
7	str	ing passwrd="s2025@n";					=== Code Execution Successful ===
8	str	ing u_name ;					
9	str	ing u_passwrd;					
0	COU	ut <<"Enter your user name here :"<< endl ;					
1	cin	<pre>>>u_name;</pre>					
2	COU	ut <<"Enter your Password here : "<< endl ;					
3	cin	n >>u_passwrd;					
4 -	if	<pre>(u_name == name){</pre>					
5		if (u_passwrd == passwrd)					
6		<pre>cout<<" Welcom you are logged !!! ";</pre>					
7	}						
8	els	se					
9	COU	ut <<"Invalid username or Password";					
20							
21	ret	turn 0;					
2	}						

Nested if Username and Password authentication

ma	in.cpp		[]	÷Ģ:	«С Share	Run	Output
1	// Onli	ne C++ compiler to run C++ program online					Enter your user name here :
2	<pre>#includ</pre>	e <iostream></iostream>					abasyn
3	using n	amespace std;					Enter your Password here :
4							S2025@n
5 -	int mai	n() {					Invalid username or Password
6	str	ing name="Abasyn";					
7	str	ing passwrd="s2025@n";					=== Code Execution Successful ===
8	str	ing u_name ;					
9	str	ing u_passwrd;					
10	cou	t <<"Enter your user name here :"<< endl ;					
11	cin	>>u_name;					
12	cou	t <<"Enter your Password here : "<< endl ;					
13	cin	>>u_passwrd;					
14 -	if	(u_name == name){					
15		if (u_passwrd == passwrd)					
16		<pre>cout<<" Welcom you are logged !!! ";</pre>					
17	}						
18	els	e					
19	cou	t <<"Invalid username or Password";					
20							
21	ret	urn 0;					
22	}						

Nested if

}

```
#include <iostream>
using namespace std;
int main() {
    int num;
    cout << "Enter an integer: ";</pre>
    cin >> num;
    if (num != 0) { // Outer if with braces
        if (num > 0)
            cout << "The number is positive." << endl;</pre>
        else
            cout << "The number is negative." << endl;</pre>
    } else {
        cout << "The number is 0 and it is neither positive nor negative</pre>
             ." << endl;
    }
    return 0;
```

Output

Enter an integer: 99 The number is positive.

Output

Enter an integer: -4 The number is negative.

Output

Enter an integer: O The number is O and it is neither positive nor negative.

Increment & Decrement Operator

Increment:

The Increment operator used to add 1 to the value of a variable is called the increment operator.

The increment operator is represented by a double plus (++) sign. It is used to add 1 to the value of an integer variable. This operator can be used before the variable name. xy = xy+1

```
Output
   #include <iostream>
    using namespace std;
                                                                               The sum of a+b+x = ;15
                                                                               The valus of x is now = 6
   int main() {
 5
       int a = 5;
 6
       int b=5;
 7
       int x=5;
 8
       int sum = a+b + (x++);
 9
10
       cout <<"The sum of a+b+x = ;" <<sum<<endl;</pre>
11
       cout <<"The valus of x is now = " <<x;</pre>
12
13
        return 0;
```

Increment & Decrement Operator

Decrement (--):

The Decrement operator is represented by a double minus (--) sign. It is used to subtract 1 from the values of an integer variable.

For example, to subtract 1 from the values of a variable xy the decrement statement is written as $\frac{xy}{xy}$ or $\frac{x}{x}$

xy = xy-1



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